Swift/T: the Low Level Bits

Swift Developer Training Session 22 March 2013

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Topics for today

- Swift/T Architecture
- What is MPI?
- ADLB: scalable task dispatcher



Swift/T Toolchain

- Compiler: STC
- Runtime: Turbine \rightarrow ADLB \rightarrow MPI
- Demo!



MPI Background

- Low-level, high performance
- Official standard with several implementations
- Basic features:
 - Point-to-point messages
 - Collective ops (e.g. broadcast)
- Very efficient on high performance clusters: message latency < 1 microsecond



Running MPI

- MPICH is developed at Argonne
- Compiling: mpicc
- Launching: mpiexec
 - Run Hello World on 4 cores of one node mpiexec -n4 ./program # Compiled binary mpiexec -n4 tclsh program.tcl # script
 - Run across multiple desktops with ssh mpiexec -n8 -hosts deneb,antares ./program
- Turbine launch script calls mpiexec

MPI Demo!

• Hello world example

ADLB

- What is ADLB?
 - Scalable task pool/dispatch:
 - ADLB_Put(...) adds a task
 - ADLB_Get(...) gets a task according to some criteria
 - Distributed data store: *(extension for Swift/T)*
 - Write-once variables (int, string, float, etc)
 - "Containers": for Swift arrays
 - Notifications when variable closed

ADLB Architecture

- Servers are used for task pool and data store
- Servers balance work amongst themselves
- Scales to large machine





ADLB Demo

- **Batcher** is a simple ADLB application that executes a list of command lines
- Demo!

Trying Swift/T

- Please give it a try, even if just on a laptop!
 - I can assist getting started
 - Bug reports, extensions, tests, welcome.
- Contributing to Swift/T
 - System is complex but modular
 - We'll discuss more in future weeks
 - Library functions \rightarrow implement in Tcl
 - Runtime performance \rightarrow ADLB
 - Language features \rightarrow STC frontend
 - Optimizations \rightarrow STC intermediate representation